Learning an astronomical catalog of the visible universe through scalable Bayesian inference



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## The DESI Collaboration



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#### An astronomical image



An image from the Sloan Digital Sky Survey covering roughly one quarter square degree of the sky.

#### Faint light sources



Most light sources are near the detection limit.

#### Outline

- 1. our graphical model for astronomical images (Celeste)
- 2. scaling approximate posterior inference to catalog the visible universe
- 3. model extensions

#### The Celeste graphical model



# Scientific color priors



#### Galaxies: light-density model

The light density for galaxy *s* is modeled as mixture of two extremal galaxy prototypes:

$$h_{s}(w) = \theta_{s}h_{s1}(w) + (1 - \theta_{s})h_{s0}(w).$$

Each prototype (i = 0 or i = 1) is a mixture of bivariate normal distributions:

$$h_{si}(w) = \sum_{j=1}^{J} \bar{\eta}_{ij} \phi(w; \mu_s, \bar{\nu}_{ij} Q_s).$$

Shared covariance matrix  $Q_s$  accounts for the scale  $\sigma_s$ , rotation  $\varphi_s$ , and axis ratio  $\rho_s$ .



An elliptical galaxy,  $\theta_s = 0$ 



A spiral galaxy,  $\theta_s = 1$ 

#### Idealized sky view

The brightness for sky position w is

$$G_b(w) = \sum_{s=1}^{S} \ell_{sb} g_s(w)$$

where

$$g_s(w) = \begin{cases} \mathbf{1} \{\mu_s = w\}, \text{ if } a_s = 0 \text{ ("star")} \\ h_s(w), \text{ if } a_s = 1 \text{ ("galaxy")}. \end{cases}$$

#### Astronomical images

Images differ from the idealized sky view due to

1. pixelation and point spread

$$f_{nbm}(w) = \sum_{k=1}^{K} \bar{\alpha}_{nbk} \phi\left(w_{m}; w + \bar{\xi}_{nbk}, \bar{\tau}_{nbk}\right)$$
$$G_{nbm} = G_{b} * f_{nbm}$$

2. background radiation and calibration

$$F_{nbm} = \iota_{nb} \left[ \epsilon_{nb} + G_{nbm} \right]$$

3. finite exposure duration

$$x_{nbm} | (a_s, r_s, c_s)_{s=1}^S \sim \operatorname{Poisson}(F_{nbm})$$



#### Intractable posterior

Let  $\Theta = (a_s, r_s, c_s)_{s=1}^S$ . The posterior on  $\Theta$  is intractable because of coupling between the sources:

$$p(\Theta|x) = rac{p(x|\Theta)p(\Theta)}{p(x)}$$

and

$$egin{aligned} p(x) &= \int p(x|\Theta) p(\Theta) \, d\Theta \ &= \int \prod_{n=1}^N \prod_{b=1}^B \prod_{m=1}^M p(x_{nbm}|\Theta) p(\Theta) \, d\Theta. \end{aligned}$$

#### Variational inference

Variational inference approximates the exact posterior p with a simpler distribution  $q^* \in Q$ .



#### Variational inference for Celeste

An approximating distribution that factorizes across light sources (a "structured mean-field" assumption) makes most expectations tractable:

$$q(\Theta) = \prod_{s=1}^{S} q(\Theta_s).$$

- The delta method for moments approximates the remaining expectations.
- Existing catalogs provide good initial settings for the variational parameters.
- Light sources are unlikely to contribute photons to distant pixels.
- The model contains an auxiliary variable indicating the mixture component that generated each source's colors.
- Newton's method converges in tens of iterations.

## Validation from Stripe 82

	Dhata	Calasta
	Photo	Celeste
position	0.37	0.24
missed gals	23 / 421	8 / 421
missed stars	10 / 421	38 / 421
color u-g	1.25	0.70
color g-r	0.37	0.21
color r-i	0.25	0.17
color i-z	0.31	0.15
brightness	0.20	0.37
profile	0.26	0.31
axis ratio	0.19	0.13
scale	1.64	1.76
angle	17.04	12.64

Average error. Lower is better. Highlight scores are more than 2 standard deviations better.

#### Scaling inference to the visibile universe

# The setting

#### Big data

- Sloan Digital Sky Survey: 55 TB of images; hundreds of millions of stars and galaxies
- ► Large Synoptic Survey (2019): 15 TB of images nightly

#### Fancy hardware

- ▶ Cori supercomputer, Phase 1: 1,630 nodes, each with 32 cores.
- Cori supercomputer, Phase 2: 9,300 nodes, each with 272 hardware threads. 30 teraflops.
- 1.5 PB array of SSDs

# Julia programming language

- high-level syntax
- ▶ as fast as C++ (when necessary)
- a single language for "hotspots" and the rest
- multi-threading (experimental), not just multi-processing

### Fast serial optimization algorithm

- > analytic expectations (and one in delta method for moments)
- block coordinate ascent
- Newton steps rather than L-BFGS or a first-order method
- manually coded gradients and Hessians
- 3x overhead from computing exact Hessians

#### Parallelism among nodes



A region of the sky, shown twice, divided into 25 overlapping boxes:  $A1, \ldots, A9$  and  $B1, \ldots, B16$ . Each box corresponds to a task: to optimize all the light sources within its boundaries.

#### Parallelism among threads



Light sources that do not overlap may be updated concurrently.

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[1] Pan, Xinghao, et al. "CYCLADES: Conflict-free Asynchronous Machine Learning." NIPS 2016.

# Weak and strong scaling



Celeste light sources/second. We observe perfect scaling up to 64 nodes. The we are limited by interconnect bandwidth.

### Hero run: catalog of the Sloan Digital Sky Survey

- ▶ 512 nodes  $\times$  32 cores/node = 16,384 cores
- 16,384 cores  $\times$  16 hours = 250,000 core hours
- ▶ input: 55 TB of astronomical images
- output: catalog of 250 million light sources

#### A deep generative model for galaxies

#### A deep generative model for galaxies



$$egin{aligned} & z_n \sim \mathcal{N}\left(0, \mathrm{I}
ight) \ & x_n | z_n \sim \mathcal{N}\left(f_\mu(z), f_\sigma(z)
ight) \end{aligned}$$

# Example $z_n = [0.1, -0.5, 0.2, 0.1]^{\mathsf{T}}$ $f_{\mu}(z_n) =$ $f_{\sigma}(z_n) =$ $x_n =$

#### Autoencoder architecture



#### Sample fits



Each row corresponds to a different example from a test set. The left column shows the input x. The center column shows the output  $f_{\mu}(z)$  for a z sampled from  $\mathcal{N}(g_{\mu}(x), g_{\sigma}(x))$ . The right column shows the output  $f_{\sigma}(z)$  for the same z.

#### Second-order stochastic variational inference

#### Second-order Stochastic Variational Inference

**Require:**  $\omega$  is the initial vector of variational parameters;  $\delta \in (\delta_{\min}, \delta_{\max})$  is the initial trust-region radius;  $\gamma > 1$  is the trust region expansion factor; and  $\eta_1 \in (0, 1)$  and  $\eta_2 > 0$  are constants.

1: for 
$$i \leftarrow 1$$
 to  $M$  do  
2: Sample  $e_1, \ldots, e_N$  iid from base distribution  $\epsilon$ .  
3:  $g \leftarrow \nabla_{\nu} \hat{\mathcal{L}}(\nu; e_1, \ldots, e_N)|_{\omega}$   
4:  $H \leftarrow \nabla^2_{\nu} \hat{\mathcal{L}}(\nu; e_1, \ldots, e_N)|_{\omega}$   
5:  $\omega' \leftarrow \arg \max_{\nu} \{g^{\top}\nu + \nu^{\top}H\nu : \|\nu\| \le \delta\}$   $\triangleright$  non-convex quadratic optimization  
6:  $\beta \leftarrow g^{\top}\omega' + \omega'^{\top}H\omega'$   $\triangleright$  the expected improvement  
7: Sample  $e'_1, \ldots, e'_N$  iid from base distribution  $\epsilon$ .  
8:  $\alpha \leftarrow \hat{\mathcal{L}}(\omega'; e'_1, \ldots, e'_N) - \hat{\mathcal{L}}(\omega; e'_1, \ldots, e'_N)$   $\triangleright$  the observed improvement  
9: if  $\alpha/\beta > \eta_1$  and  $\|g\| \ge \eta_2 \delta$  then  
10:  $\omega \leftarrow \omega'$   
11:  $\delta \leftarrow \max(\gamma \delta, \delta_{max})$   
12: else  
13:  $\delta \leftarrow \delta/\gamma$   
14: if  $\delta < \delta_{\min}$  or  $i = M$  then return  $\omega$ 

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68X fewer iterations than ADVI/SGD.

#### Case study: empirical convergence rates



#### Open questions

- How do we more accurately approximate the posterior distribution?
  - normalizing flows without an encoder network
  - hybrid VI/MCMC
  - linear response variational Bayes (LRVB)
- ▶ How do we model a spatially varying point spread function (PSF)?
  - Variational autoencoders fit independent PSFs well.
  - But it isn't easy to account for dependence among the PSFs of nearby astronomical objects.
- How can we easily account for the details we don't yet account for?
  - cosmic rays, airplanes, and satelights
  - camera saturation (censoring) and imaging artifacts
  - terrestrial vs extraterestrial background radiation
  - ▶ transient events: supernovae, exoplanets, and near-Earth asteroids
  - additional imaging datasets, spectrographic datasets, calibration datasets

Thank you!